

WARPY: Sketching Environment-Aware 3D Curves in Mobile Augmented Reality

Supplementary Material

Rawan Alghofaili*
George Mason University

Cuong Nguyen
Adobe Research
Radomír Měch
Adobe Research

Vojtěch Krs
Adobe Research
Lap-Fai Yu
George Mason University

Nathan Carr
Adobe Research



Figure 1: The setup of our workflow evaluation showing the scanned and processed pool table mesh used in the first session of our second user study.

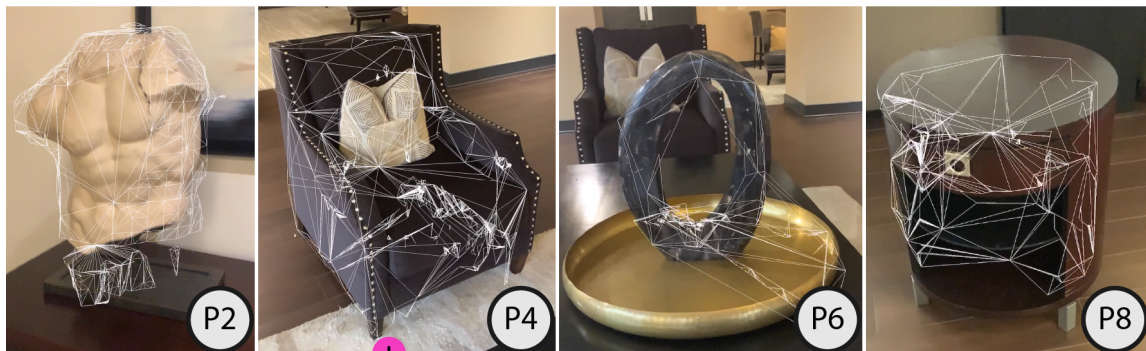


Figure 2: A number of example objects that participants scanned and the 3D meshes returned by WARPY's mesh processing server.

*e-mail: ralghofa@gmu.edu